Recognising the Features of an Imaginary Setting Description

Read through the setting description and use coloured pencils to highlight examples of the following features:

Prepositions to help the reader to visualise the scene ¹	Figurative language (simile, metaphor, personification, pathetic fallacy, oxymoron, onomatopoeia, alliteration, assonance) ²	Interesting nouns, adjectives and verbs ³
Character responses to the	Varied sentence structures e.g.	Movement of the character
surroundings e.g. sweating,	fronted adverbials, short sentences,	and plot alongside
shivering, screaming ⁴	relative clauses ⁵	descriptive writing ⁶

Before Cole was a set of spiral, stone stairs. The chamber was as dark as the night outside, with only a few flickering sconces to light the way down into the gloom. An eerie cold swept up the staircase towards Cole and, as his eyes adjusted and the wolf's grip tightened on his shoulder, he saw that the walls lining the steps were hung with chains, manacles and gruesome-looking instruments made of rusted metal.

A shiver of cold sweat skated down Cole's back. "I can't go in there!" he protested as he slid nearer to the dark staircase. "I haven't done anything wrong." With a firm push from the wolf, he clattered down the winding steps with the wolf close behind him. "My family are waiting for me. They'll come after me. They won't let you get away with this."

Hot breath tickled his neck and pointed teeth snapped by his face. Cole yelped and hurried down the last few steps into the room below, clutching his ears to keep them from being bitten off. As his foot reached the grimy floor of a dark dungeon chamber, Serla's claws curled over his shoulder and steered him across the room.

"Have a nice stay," laughed the wolf, throwing him into a dank cell and clanging the door shut.





"Wait!" Cole grabbed the iron bars and shook them. "Come back! Let me explain!" But the howl of laughter was already fading to nothing as his captors vanished upstairs. There came a loud *thunk* from the slamming door, then silence.

The green torches illuminating the dungeon gave off a poisoned light that seemed to drip off everything it touched. It was a circular room lined with many small cells with gated fronts. Cole shivered. The warmth from the world above clearly couldn't penetrate the thick walls, and the air was polluted with the stench of damp stone and animal droppings. Cole squinted through the dark, looking for any other prisoners behind the bars of the adjacent and opposite cells.

"Hello?"

He heard scuttling and wheezing and scratching, but whoever the other occupants were, they were keeping to the shadows.

Based on this description, list some things that Cole could:

hear	
see	
smell	
feel	



Recognising the Features of an Imaginary Setting Description Answers

Read through the setting description and use coloured pencils to highlight examples of the following features:

Prepositions to help the reader to visualise the scene ¹	Figurative language (simile, metaphor, personification, pathetic fallacy, oxymoron, onomatopoeia, alliteration, assonance) ²	Interesting nouns, adjectives and verbs ³
Character responses to the	Varied sentence structures e.g.	Movement of the character
surroundings e.g. sweating,	fronted adverbials, short sentences,	and plot alongside
shivering, screaming ⁴	relative clauses ⁵	descriptive writing ⁶

Before¹ Cole was a set of spiral, stone stairs. The chamber was **as dark as the night outside²**, with only a few **flickering sconces³** to light the way **down into¹** the gloom. An **eerie³** cold swept **up¹** the staircase **towards¹** Cole and, **as his eyes adjusted and the wolf's grip tightened⁵ on¹ his shoulder,⁵ he saw⁶** that the walls lining the steps were hung with chains, **manacles³** and **gruesome-looking³** instruments made of rusted metal.

A shiver of cold sweat ⁴ skated² down Cole's back.⁴ "I can't go⁶ in¹ there!" he⁶ protested³ as⁵ he slid⁶ nearer to the dark staircase. "I haven't done anything wrong." With a firm push from the wolf,⁵ he clattered² down¹ the winding steps with the wolf close behind¹ him. "My family are waiting for me. They'll come after¹ me. They won't let you get away with this."

Hot breath **tickled²** his neck and pointed teeth snapped **by**¹ his face. **Cole yelped**⁴ and **hurried**⁶ **down**¹ the last few steps into the room **below**¹, **clutching his ears**⁴ to keep them from being bitten off. **As**⁵ **his foot reached**⁶ the **grimy**³ floor of a dark dungeon chamber, Serla's claws curled **over**¹ his shoulder and steered him **across**¹ the room.

"Have a nice stay," laughed the wolf, **throwing him⁵ into¹** a dank cell and **clanging²** the door shut.



"Wait!" **Cole grabbed the iron bars and shook them.**⁶ "Come back! Let me explain!" But the howl of laughter was already fading to nothing as his **captors**³ vanished upstairs. There came a loud **thunk**⁶ **from**¹ the slamming door, then silence.

The green torches **illuminating**³ the dungeon gave off a **poisoned light that seemed to drip**² **off**¹ **everything it touched**.² It was a circular room lined with many small cells with gated fronts. **Cole shivered**.⁴ The warmth **from**¹ the world **above**¹ clearly couldn't **penetrate**³ the thick walls, and the air was **polluted**² with the **stench**³ of damp stone and animal droppings. **Cole**⁶ **squinted**³ **through**¹ the dark, **looking for any other prisoners**⁶ **behind**¹ the bars of the **adjacent**¹ and **opposite**¹ cells.

"Hello?"⁵

He heard⁶ scuttling² and wheezing² and scratching², but whoever the other occupants³ were, they were keeping to¹ the shadows.

Based on this description, list some things that Cole could:

hear clattering; snapping teeth; clanging cell door; thunk from slamming door; scuttling and wheezing and scratching

see flickering sconces; metal instruments; chains; manacles; green torches; a circular room lined with cells; dark and shadows

smell damp stone and animal droppings

feel an eerie cold; breath tickling his neck; the wolf's grip on his shoulder; the iron bars; the cold air

