

Describing 3D Shapes

Faces: these are the flat surfaces.

Edges: these are straight or curved parts where each face meets.

Corners: these are the pointy parts on each shape, where two edges meet.

A Cube:

Edges: 12

Faces: 6

Corners: 8

A Cylinder

Edges: 2

Faces: 3

Corners: 0

A Cone:

Edges: 1

Faces: 2

Corners: 1

A Sphere:

Edges: 0

Faces: 1

Corners: 0

A Square Based Pyramid:

Edges: 8

Faces: 5

Corners: 5

A Cuboid:

Edges: 12

Faces: 6

Corners: 8