

## Describing 3D Shapes

**Faces:** these are the flat surfaces.

**Edges:** these are straight or curved parts where each face meets.

**Corners:** these are the pointy parts on each shape, where two edges meet.

### A Cube:

Edges: 12

Faces: 6

Corners: 8

### A Cylinder

Edges: 2

Faces: 3

Corners: 0

### A Cone:

Edges: 1

Faces: 2

Corners: 1

### A Sphere:

Edges: 0

Faces: 1

Corners: 0

### A Square Based Pyramid:

Edges: 8

Faces: 5

Corners: 5

### A Cuboid:

Edges: 12

Faces: 6

Corners: 8